

SUBJECTS TAUGHT DISCRETELY:

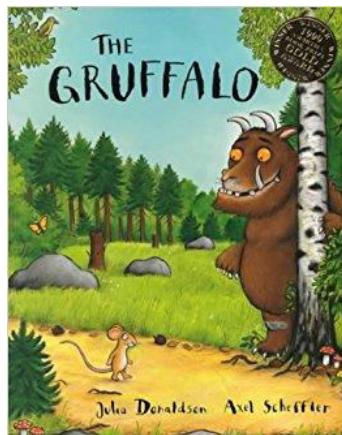
PE/PHSE/MUSIC

ARE YOU THE GRUFFALO IN DISGUISE? (Y1)

ENGLISH NARRATIVE Famous Authors – Julia Donaldson

Main Text for English Focus- The Gruffalo. Children will focus on story writing and rewrite the story with different animals they have explored in science.

NON NARRATIVE – Instructions – children will write instructions on how to get through the forest and to the Gruffalo's cave. We will use the walk around Loftus woods to then develop the writing as instruction to get through Loftus woods and back to school.



EDUCATIONAL VISITS:

Walking around Loftus woods.

Theatre Visit

SCIENCE – Animals including humans.

Children will learn about a variety of different animals through exploring animals in forests (linked to The Gruffalo) they will compare these to other animals in different habitats. They will also compare themselves to animals and their different body parts.

DT

The children will design, make and evaluate a carrier for different animals linking to the Vet Practice in role play – they will look at existing products and evaluate them and then create their own. (focus on size, weight etc)

Geography

The children will describe their locality using words and pictures and ask questions about a locality. They will name key features associated with a town/village. They will answer questions using different resources; books, atlases, internet.

ART

Children will draw and paint pictures of animals focusing on line, shape, colour and space.

Children will use a range of materials to design and make products.

COMPUTING

Children will create an algorithm linked to their characters and instructions.

RE

Children will investigate right and wrong through looking at scenarios linked to the Gruffalo (such as is it right to lie sometimes?)

Music

Children will look at creating music for characters from the Gruffalo, focusing on expression and dynamics.

PE

Children will explore dance, movement and team game skills focusing on moving like Gruffalo characters, and different ways of moving the body.

ARE YOU THE GRUFFALO IN DISGUISE?

Science

Animals (including Humans)

- ✓ Can they identify and label a variety of common birds and animals?
- ✓ Can they identify carnivores and herbivores?
- ✓ Can they explain how animals are suited to their environment?
- ✓ Can they name the parts of their bodies?

Knowledge, Skills and Understanding for Life Processes and Living Things

- ✓ Can they point out some differences between different animals?
- ✓ Can they sort living things and non-living things?
- ✓ Can they classify common animals? (birds, fish, amphibians, reptiles, mammals and invertebrates)
- ✓ Can they describe how an animal is suited to its environment?
- ✓ Can they name the parts of the human body that they can see?
- ✓ Can they identify the main parts of the human body and link them to their senses?
- ✓ Can they name the parts of an animal's body?
- ✓ Can they name a range of domestic animals?
- ✓ Can they classify animals by what they eat? (Carnivore, omnivore, herbivore)
- ✓ Can they compare the bodies of different animals?

Knowledge, Skills and Understanding for Working Scientifically

Observing Closely

- ✓ Can they talk about what they see, touch, smell, hear or taste?
- ✓ **Can they find out by watching, listening, tasting, smelling and touching?**

Identify and Classifying

- ✓ Can they identify and classify things they observe?
- ✓ Can they think of some questions to ask?
- ✓ Can they answer some scientific questions?
- ✓ Can they give a simple reason for their answers?
- ✓ Can they explain what they have found out?
- ✓ **Can they talk about similarities and differences?**
- ✓ **Can they explain what they have found out using scientific vocabulary?**

ARE YOU THE GRUFFALO IN DISGUISE? (Y1)

DT

Design

- ✓ Can they generate, develop, model and communicate their ideas?

Make

- ✓ Can they select from and use a range of tools and equipment to perform practical tasks such as, cutting, shaping, joining and finishing.

Evaluate

- ✓ Can they explore and evaluate a range of existing products?

ARE YOU THE GRUFFALO IN DISGUISE? (Y1)

Art

Art Attainment Targets

- ✓ Can they use a range of materials to design and make products?
- ✓ Can they draw and paint to develop and share their ideas?
- ✓ Can they develop a wide range of art and design techniques in using colour, pattern, texture and shape?
- ✓ Can they describe work of some artists and designers, including similarities and differences?

Drawing – line and shape

- ✓ **Can they use drawing as a medium to develop and share ideas?**
- ✓ **Can they incorporate known experiences in their work?**
- ✓ **Can they focus on using lines and geometric shapes to create their work?**

Painting – colour and space

- ✓ **Can they use painting as a medium to develop and share their ideas?**
- ✓ **Can they involves experiences and imagination?**
- ✓ **Can they focus on using colour and space for effect?**

ARE YOU THE GRUFFALO IN DISGUISE?(Y1)

Geography

- ✓ Can they say what they like about their locality?
- ✓ Can they sort things they like and don't like?
- ✓ Can they answer some questions using different resources, such as books, the internet and atlases?
- ✓ Can they think of a few good questions to ask about a locality?
- ✓ Can they tell someone their address?
- ✓ Can they describe a locality using words and pictures?
- ✓ Can they name key features associated with a town or village, eg, church, farm, shop, house?

ARE YOU THE GRUFFALO IN DISGUISE? (Y1)

COMPUTING

Understand what algorithms are; how they are implemented as programs on digital devices and that programs execute by following precise and unambiguous instructions.

- ✓ Can they create a story algorithm?
- ✓ Can they 'direct a person bot' through a simple algorithm?
- ✓ Can they understand that algorithm is a series of instructions?
- ✓ Can they use a screen turtle?
- ✓ Can they understand buttons for commands?

ARE YOU THE GRUFFALO IN DISGUISE? (Y1)

RE

How do I know I am being good?

- ✓ Can they find out about questions of right and wrong?
- ✓ Can they begin to express their ideas and opinions in response?
- ✓ Can they explore questions about belonging, meaning and truth?

ARE YOU THE GRUFFALO IN DISGUISE? (Y1)

PE

Dance

- ✓ Can they express themselves through movement?
- ✓ Are they aware of space around themselves and others?
- ✓ Can they control their body and actions? (Agility)
- ✓ Can they change speed, directions and level?
- ✓ Can they repeat and copy body shapes?
- ✓ Can they create and repeat phrases with beginning, middle and end?
- ✓ Can they respond to stimuli?
- ✓ Can they describe and explain movements they make?
- ✓ Can they describe and explain movements others make?

DISCRETE SUBJECT

PE

OAA (OAA Cluster Competition – FIRST HALF TERM)

- ✓ Can they meet physical challenges and to solve tasks?
- ✓ Can they choose and apply strategies to solve tasks?
- ✓ Can they cooperate with others to achieve a joint purpose?
- ✓ Are they aware of safety for themselves and others?
- ✓ Can they communicate ideas physically and verbally?
- ✓ Can they think through and plan solutions to problems?

Gymnastics:

- ✓ Can they move with confidence and control?
- ✓ Are they aware of safety?
- ✓ Can they appreciate what looks and feels good?
- ✓ Can they perform basic actions; rolling, jumping, sliding and climbing?
- ✓ Can they hold body shapes in stillness?
- ✓ Can they link their shapes?
- ✓ Can they create and repeat?
- ✓ Can they recognise body tension and relaxation in themselves and others?

Ball Skills:

- ✓ Are they aware of others?
- ✓ Are they agile?
- ✓ Can they use control and accuracy?
- ✓ Can they aim?
- ✓ Can they score?
- ✓ Can they stop a ball with control?
- ✓ Can they change direction whilst avoiding others?
- ✓ Can they send a ball?
- ✓ Can they receive a ball?

ARE YOU THE GRUFFALO IN DISGUISE? (Y1)

MUSIC

- ✓ Can they use their voices expressively and creatively singing songs and chants?
- ✓ Can they play tuned and untuned instruments musically?
- ✓ Can they listen with concentration to a variety of high-quality live and recorded music?
- ✓ Can they experiment with, create, select and combine sounds using the interrelated dimensions of music?